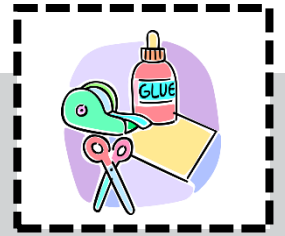


An insight into Design and Technology within the Early Years at Glynwood



How does Design and Technology link to the Early Years Foundation Stage Profile?

Understanding the World – Technology

Early Learning Goal

Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes.

Expressive Arts and Design – Exploring and Using Media and Materials

Early Learning Goal

Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Expressive Arts and Design – Being Imaginative

Early Learning Goal

Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

How does Design and Technology look within the Early Years classrooms? These are some of the things you might see which link to Design and Technology.

- ♥ Children independently accessing the 'junk modelling' materials to create and to build.
- ♥ Adults demonstrating a new skill. For example, how to join two pieces of cardboard together.
- ♥ Children constructing and making their ideas a reality through using a variety of materials such as cardboard boxes, wooden blocks, LEGO or even playdough.
- ♥ Children drawing out a plan of what it is they are going to make, create or build.
- ♥ Children using their 'planning time' to verbally share their ideas for independent play.

Please feel welcome to visit the Nursery and Reception classrooms to look at some of these things in action – we love to have visitors! If you would like to access the children's learning journey's to see evidence of your subject within the early years, please come and ask – we will be more than happy to show you.